

Peter Moore

Composer/Sound Designer

Harmonix Music Systems

2005 – 2014 (9 years) Boston, MA

for Xbox game *Fantasia: Music Evolved* (to be released by Disney later 2014):

- Composed interactive and programmatic music in myriad styles (pop, classical, classic rock, ambient, alternative), as well as sound effects and other environmental audio design.
- Rearranged, reconfigured and reimagined existing classical and popular music into myriad styles as well-innovated and refined generative music gameplay for motion-based UI with in-house coders and designers
- Composed music for Harmonix company logo
- Learned and used Wwise for fusing audio assets to our game engine
- Adapted and expanded stereo mixes for 5.1 and 7.1 (surround sound) systems

for *Guitar Hero I, II; Rock Band 3; The Beatles: Rock Band; VidRhythm, RecordRun:*

- Managed an audio team in translating keyboard and vocal audio tracks from licensed original recordings into playable gems in music video games.
- Mixed existing tracks from current and archival sound recordings to accommodate gameplay needs yet remain true to artistic vision of original mix.
- various Sound design, composition, transcription, MIDI programming, generative music gameplay development

Producer, Engineer, Sound Design, Audio Consultant/Support, co-Composer, multi-instrumentalist and vocalist

S.A.S. Productions

1994 – present (20 years) Boston, MA

Music Producer, Audio Engineer, Sound Design, Audio Consultant/Support, co-Composer, multi-instrumentalist and vocalist for various artists including:

- Blue Man Group, Harmonix Music Systems, Sarah Rabdau & Self Employed Assassins, Think Tree, Human Worldwide, John Powhida International Airport, Count Zero, Fluttr Effect, Lost Jockey Productions, Amy Correia, Lockgroove, Bongo Fury, Death of the Cool, Fully Celebrated Orchestra, Foolish Ida, El Dopa, Mary Bichner, Fritter, Cecropia's The Act (video game), Brass Roots, many others.

Music Director, Performing Musician, Audio Programmer

Blue Man Group

2001 – 2008 (7 years) New York City, NY

- Performed as lead vocalist and keyboardist for Blue Man Group during David Bowie's Area:2 Tour, 2002; also on "The Complex" North American Tour 2003-2004;
- Received RIAA-certified Platinum Record for sales of "The Complex Rock Tour Live"
- Performed worldwide as lead vocalist and keyboardist for the "How to Be a Megastar"

world tours 2006-2008;

- Acted as director for various live performances of Blue Man Group worldwide, including NBC's Tonight Show and "Star Academy" (France's version of "America's Got Talent")
- Lead vocalist and/or keyboardist for various Tonight Show and other talk show performances 2006-2008.
- Director of localization (company liaison with contracted translators to reformat 75 minute show into eight languages).
- Programmed audio samples and key mapping for multiple MIDI performance instruments.
- Audio consultant for various live performances as well as studio recordings, namely Blue Man Group's "The Complex" CD

Composer/Sound Designer

Cecropia, Inc.

August 2004 – July 2006 (2 years) Greater Boston Area

- Composed, performed and recorded all the music and designed all sound for "The Act," an interactive movie-game, created by a Lexington-based company called Cecropia. (<http://theactgame.com>)

Stockroom Manager

Crate and Barrel

1994 – 2001 (7 years) Greater Boston Area

- Manage a team of ten to fifteen stock associates
- Oversee smooth functioning of stockroom operations at a major retail establishment
- Design floor plan to ensure efficiency, safety, and ease of use
- Reduce overhead with efficient inventory control regulation

songwriter, lead vocalist

Think Tree

1989 – 1994 (5 years) Boston, MA

- Winner of three Boston Music Awards, five Boston Phoenix Reader's Poll awards, Noise Boston's Reader's Poll Awards; toured Europe twice, toured with/opened for Nine Inch Nails, the Swans, the Pixies and many others. Their single "Hire a Bird" on WZBC's top 50 records of all time, as well as a hit on VPRO (Netherlands).